



# 5v5 TOURNAMENT - RULES

## TEAM INFORMATION:

Age Group	Game Duration	Ball Size	Min Roster Size	Max Roster Size	Kick Ins	Field Dimensions	Goal Size
U7 to U8	Two 15 min halves	3	5 Players	8 Players	Yes	40x30 yards Box is 8x15 yards	6x12 ft
U9/U10		4					
U11/U12	4						
U13 to U16	5	50x40 yards Box is 14x18 yards				6.5x18ft	
	4 min HT						

ALL FIFA RULES WILL BE APPLIED WITH THE EXCEPTION OF THE FOLLOWING:

**FORFEITS:** A forfeit shall be scored as 3-0.

**OFFSIDES & SLIDETACKLING:** There are no offsides & slide tackling is not permitted during games.

**HEADING RULE:** As per USSF recommendations there will be no heading in the U11 & below age groups.

**PENALTY KICKS:** The penalty spot shall be on the line, at the center, at the top of the penalty box, and all players with the exception of the goalkeeper and kicker should be behind line of confrontation

**FIVE YARD RULE:** In all dead ball situations, defending players must stand at least five yards away from the ball. If the defensive player's goal area is closer than five yards, the ball shall be placed five yards from the goal area.

**INDIRECT KICKS:** All dead ball kicks (kick-ins, free kicks, kick-offs) are indirect with exception to corner and penalty kicks

**GOALKEEPER DISTRIBUTION:** All goalkeeper distribution must bounce or be touched by another player before crossing the halfway line. Violation will result in the award a free kick where the ball crossed the line.

**SCORING:** Scorecards must be verified by the team coach immediately after the game. Once the referee leaves the field of play the score indicated on the scorecard will be final. It is the responsibility of the team coach to verify scores. Games will be scored according to the following:

- 6 points for a win
- 3 point for a tie
- 0 points for a loss
- 1 point for each goal (up to a max 3 points)
- 1 point for a shutout



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**ADVANCEMENT & TIEBREAKERS:** There is NO advancement for teams U8 and below. U9 & up may advance to play offs depending on bracket. See below advancement scenarios:

- 5 Team Bracket – No final, 1<sup>st</sup> and 2<sup>nd</sup> place receive awards
- 6 Team Cross bracket – Two highest in points play in the final, 1<sup>st</sup> and 2<sup>nd</sup> place receive awards
- 8 Team Bracket – Winner of bracket A plays winner of bracket B in the final

If two teams are tied on the points, the following tiebreakers will be used:

1. Head-to-head result
2. Goal difference
3. Penalty shootout

**PLAYOFF OVERTIME:** Teams will have a 3 minute 'Golden Goal' if teams are tied at the end of a playoff. There is no overtime in pool play.

**SPORTSMANSHIP:** Players, coaches and spectators are expected to act in the nature of good sportsmanship at all times. Abuse of the referees will not be tolerated. Any instance of such conduct will disqualify the responsible team from the event.

**SITUATIONS OR OCCURRENCES THAT THESE RULES DO NOT ADDRESS SHALL BE LEFT TO THE SOLE DISCRETION OF THE TOURNAMENT DIRECTOR.**